

brian wells

3D ARTIST

*brianiswells@gmail.com*

*brianiswells.com*

913 485 2658

**SKILLS**

3D Modeling, Texturing, 2d Illustration, Concept Art, Scripting

**PROGRAM EXPERIENCE**

3ds Max  
Zbrush  
Mudbox  
Photoshop  
xNormal  
UDK  
Maya

Maxscript  
Javascript  
SVN  
Perforce  
HTML  
CSS  
Dreamweaver

Illustrator  
InDesign  
Word  
Excel

**GAME EXPERIENCE**

**Contract Artist**

*Castleville* (2011)  
Zynga Dallas, Dallas, TX  
August 2011 – October 2011

*Prepared avatars for animation*  
*Concepted 2d Assets*

**Artist**

*Arbor* (2011) (student project)  
Skygate Studios, Plano, TX  
August 2011 – December 2011

*Modeled environment and character assets*  
*Concepted all significant assets*  
*Created marketing materials*

**Artist**

*Crystal Space* (2011) (student project)  
WalCocaSoft, Inc., Plano, TX  
February 2011 – May 2011

*Created hard surface and environment models*  
*Concepted in-game assets*  
*Created all marketing materials*

**Artist**

*Synapse* (2010) (student project)  
Not Like That Team, Plano, TX  
September 2010 – December 2010

*Concepted in-game assets*  
*Created 2d sprite animations*  
*Created marketing materials*

## RELATED EXPERIENCE

### **Illustrator**

*Mage Wars* (2012)

Arcane Wonders

December 2011 - January 2012

*Created 2d image for card game*

### **Graphic Designer/Web Developer**

Jones Huyett Partners

October 2008 – July 2010

*Created and maintained brand identities*

*Designed and developed client websites*

## EDUCATION

The Guildhall at Southern Methodist University

*August 2010 – May 2012*

Masters of Interactive Technology  
with a Specialization in Art Creation

University of Kansas

*August 2004 – May 2008*

Bachelors of Fine Arts in Visual Communication,  
with a Dual Focus in Graphic Design and Illustration